

Project 'Monster'
100 little digital artefacts by Ploy L. S3122616

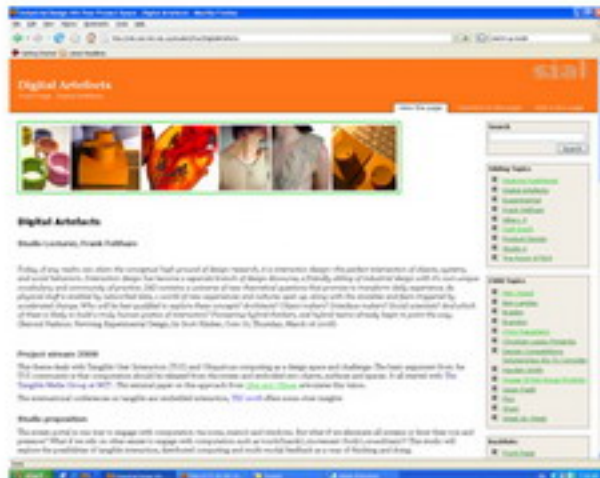


Lounge area
for exchanging discussions
and comments



The Room 87.5.04
Communal Space for 4th year students.

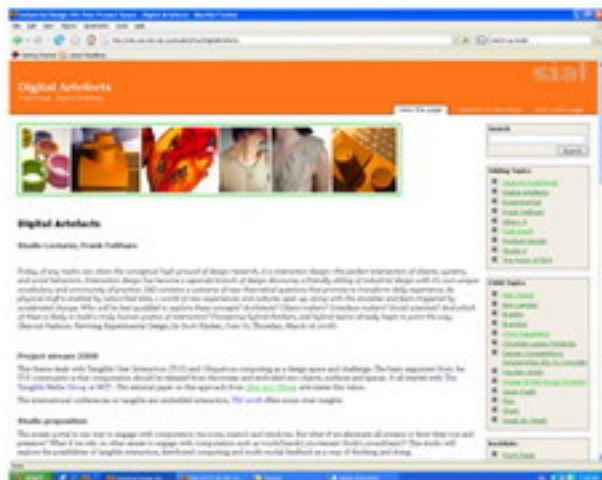
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As the room is the gathering location for us 4th year design students, I would like to design a device which helps trigger interactions between peers which is mainly making discussions about their individual projects.

By creating these conceptual monsters that customised in cooperate to each individual's project, this creature would be the physical presenter and linkage of the project between the room and the informations on the wiki.

Therefore, each student will have his own monster according to his project and would it would help initiate discussions with his peer who is interested in that mascot.

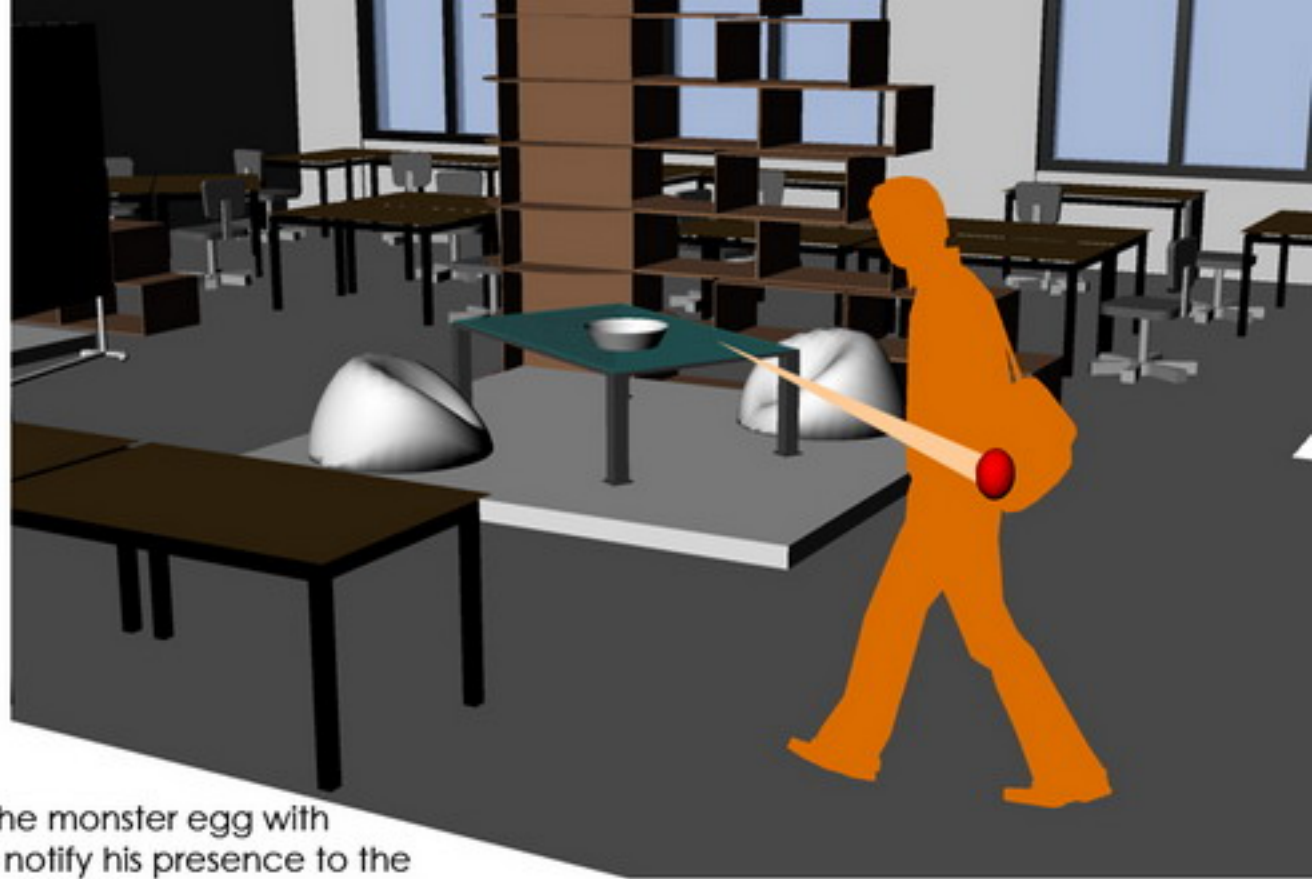


Key Features

- Communal Device in an open space
- Each individual can bring his own Project along with him to the room
- Students can know the presences of other friends' and their projects without having to go around and ask directly.
- They could see a more visual info of the project and therefore could recognise more easily.

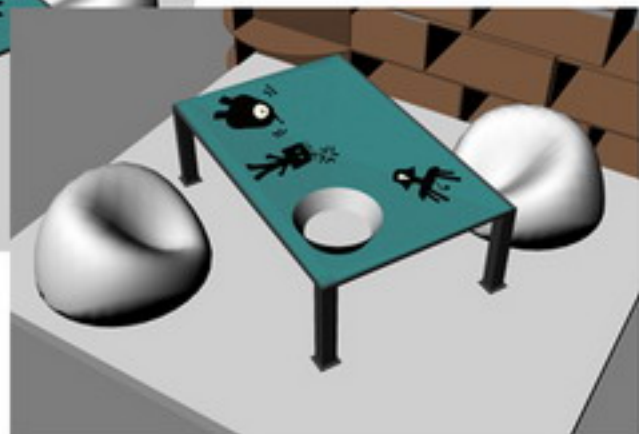
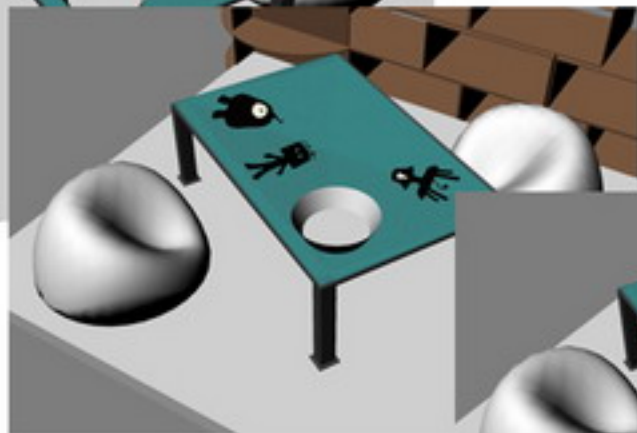
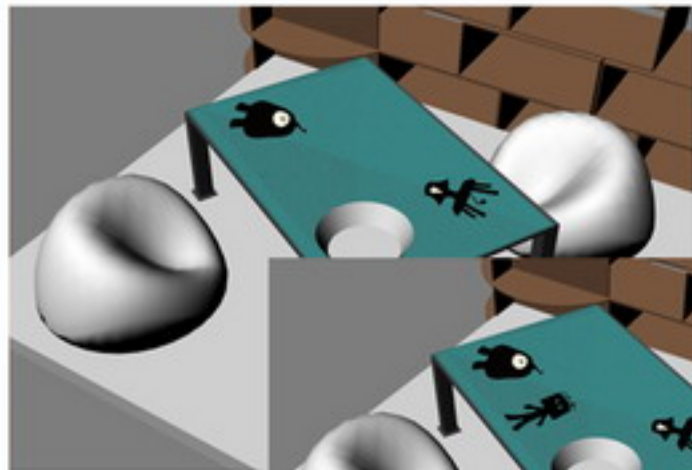


1 A student entering the room



1.1 The monster egg with RFID notify his presence to the Digital Table.

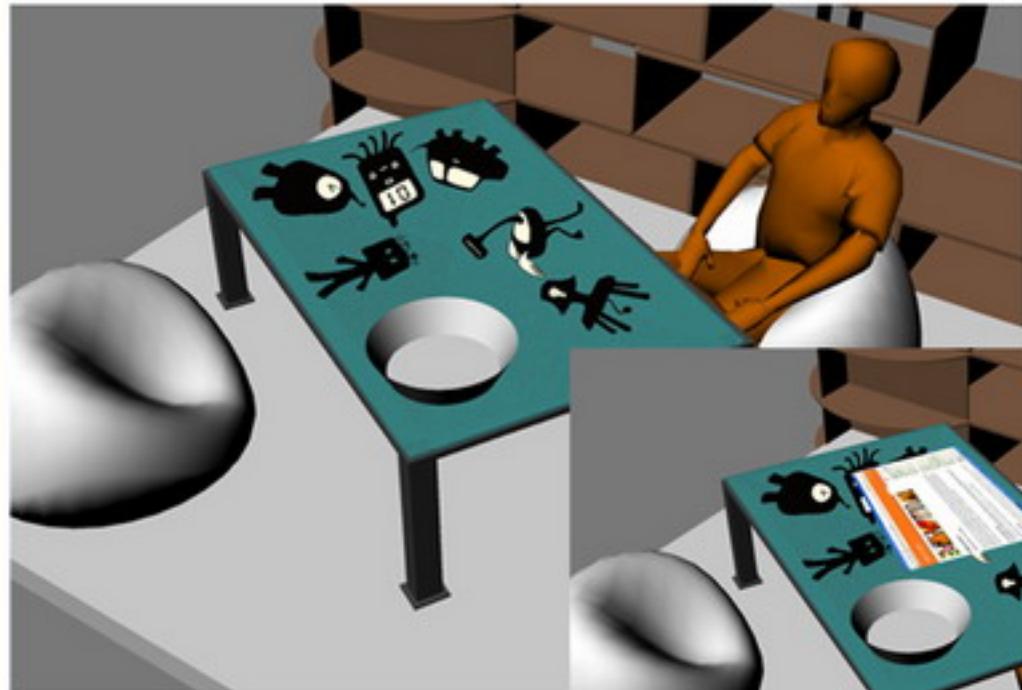
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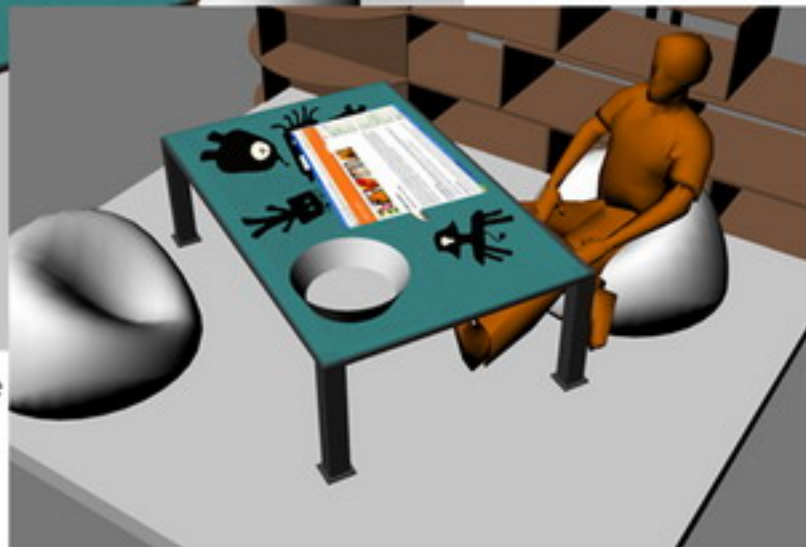
1.2 His monster appears on the table's screen. While floating around it can automatically interact with other monsters such as talk or play (Similar to Mii)

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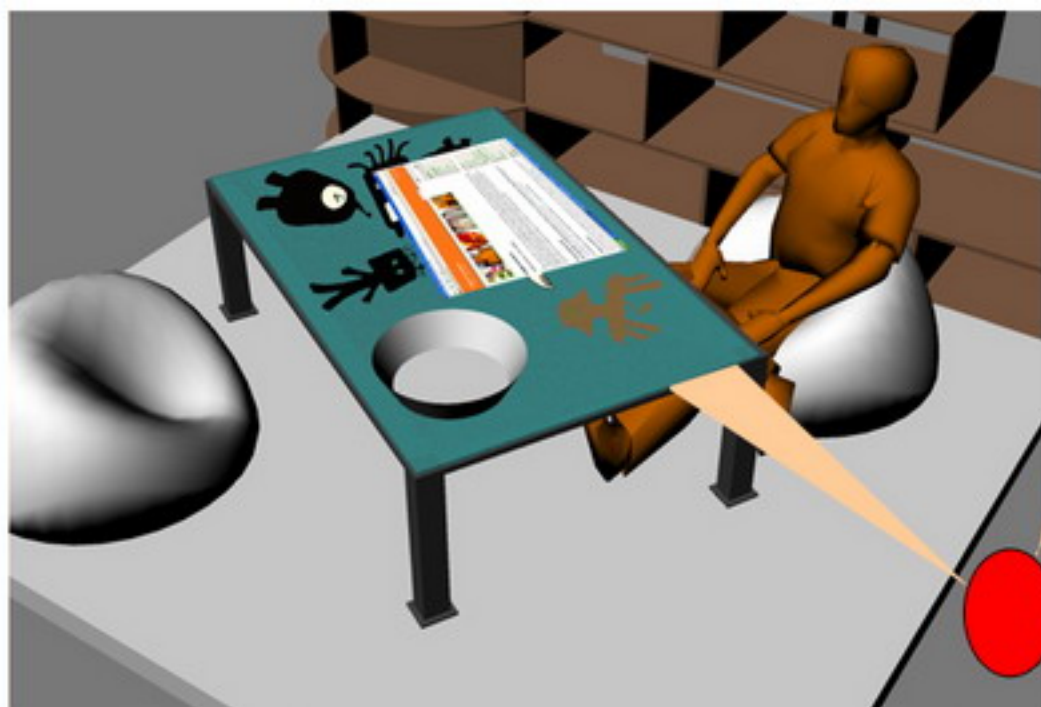


2 Anyone can use the table to see the monsters. He could access profiles and datas of the projects and the owners of the monsters which linked from the wiki.



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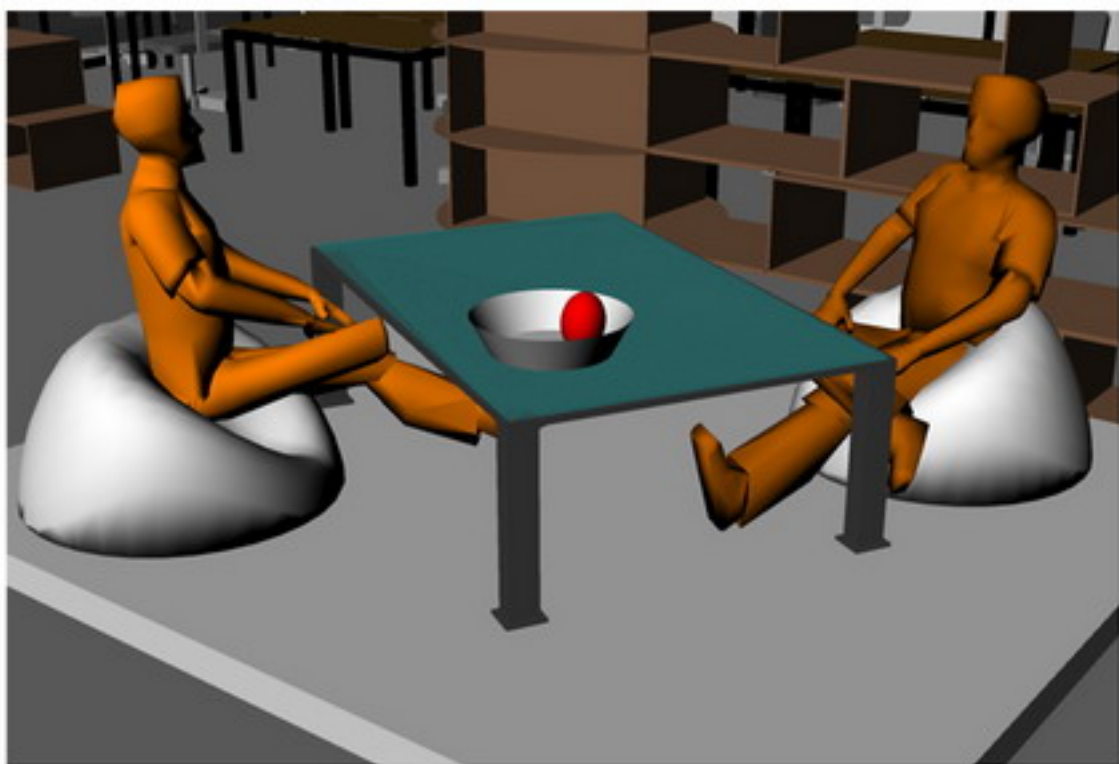
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2.1 The user can also notify the owner of the monster that he's interested in the project and would like to make a discussion about it.

2.2 The egg would alert the owner that message and he could come to the table to discuss and exchange comments. IF he's not available, then the monster would say to that person that he could contact its owner via these contact details.

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2.3 When the egg is laid on the tray of the table, it allows the access to highlight or edit things on his wiki page, so he could take notes of the comments from discussions with his peers.

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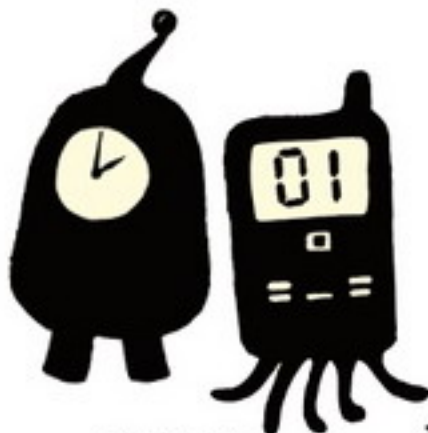
Appliances



Kitchen Utensils



Gadgets



Car Design



Furniture Design



The monsters would be pre-characterised after the project briefs have been uploaded to the wiki. They would represent key concept of the project.

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